

PLAGUEBURST CRAWLER

Deadly Demise D3 Nurgle's Gift (Aura)

M10"

T10

SV2+

W12

LD6+

OC3

RW5+

170 PTS
Base Hull



1KOMMANDO

2BEWEGUNG

3BESCHUSS

2x Entropy cannon LETHAL HITS

R	A	BS	S	AP	D
36"	1	3+	10	-3	D6+1

VERWUNDET

2+T1-5

3+T6-9

4+T10

5+T11-19

6+T20+

Heavy slugger LETHAL HITS

R	A	BS	S	AP	D
36"	4	3+	5	-1	1

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Plagueburst mortar BLAST

INDIRECT FIRE LETHAL HITS

R	A	BS	S	AP	D
48"	D6+3	3+	8	-1	2

VERWUNDET

2+T1-4

3+T5-7

4+T8

5+T9-15

6+T16+

2x Plaguespitter ANTI-INFANTRY 2+

IGNORES COVER TORRENT

R	A	BS	S	AP	D
12"	D6	N/A	6	-1	1

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

Rothail volley gun LETHAL HITS

RAPID FIRE 3

R	A	BS	S	AP	D
36"	3	3+	5	0	1

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Spore-laced Shock Waves

In your Shooting phase, each time you select a target for this model's Plagueburst mortar, roll one D6 for the target unit and every other enemy unit within 3" of the target unit, adding 1 to that roll if the unit being rolled for is Afflicted. On a 6+, the unit being rolled for is struck by spores; after resolving all of this model's attacks against the target unit, each unit struck by spores suffers D3 mortal wounds.

4ANGRIFF

5NAHKAMPF

Armoured tracks

R	A	WS	S	AP	D
Melee	3	4+	6	0	1

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W10 · RW 2+ · 5++ · 12 LP je Modell
WIRD VERWUNDET MIT

2+ S20+	3+ S11-19	4+ S10	5+ S6-9	6+ S1-5
RETTUNGSWURF JE DS				
DS 0 2+	DS -1 3+	DS -2 4+	DS -3 5+	DS -4 5++

Damaged: 1-4 wounds remaining
While this model has 1-4 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D3 This ability always takes the form Deadly Demise X.
Nurgle's Gift (Aura) If your Army Faction is DEATH GUARD, while an enemy unit is within Contagion Range of one or more Death Guard units from your army, it is Afflicted.
[ANTI] This ability always takes the form [ANTI-X Y+].
[BLAST] Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (round...
[IGNORES COVER] Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...
[INDIRECT FIRE] Units containing one or more models with an [INDIRECT FIRE] weapon can shoot using indirect shooting (10.07).
[LETHAL HITS] Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.
[RAPID FIRE] This ability always takes the form [RAPID FIRE X].
[TORRENT] Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

1x Plagueburst Crawler
Ausrüstung: 2x Entropy cannon, Heavy slugger, Plagueburst mortar, 2x Plaguespitter, Rothail volley gun, Armoured tracks
• This model can replace its Heavy slugger with Rothail volley gun.
• This model can replace its 2 entropy cannons with 2 plaguespitters.

KEYWORDS Vehicle, Chaos, Nurgle, Daemon, Plagueburst Crawler, Frame · FRAKTION Death Guard